



SUOMEN RUGBYLIITTO

FINNISH RUGBY FEDERATION

Head coach Touch National Team

Role Description	
Role Title	Head coach Touch National team
Reports to	Head of High Performance / Technical Director
Key relationships	Touch NT: Team Manager, other volunteers of Touch NT SRL: Touch Development Manager
Role type	volunteer
Time Commitment	Varying with seasonal needs, approximately 2 hours every month + 3-6 hours per NT event in Finland + 2-3 days per International event
Term	2 year term, with possibility to extend.
Role Purpose	
With the assistance of the coaching team and National Team management, plan and deliver National Team squad training sessions, learning material, tournaments and matches to achieve the agreed player and other development outcomes.	



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Core Responsibilities

1. Player development

- Cultivate a culture (communication and actions) where player development comes first
- Plan and execute open Touch training sessions to share Touch basic knowledge to a wider group of players
- For the chosen NT squad: Complete the individual player development plans and end of season player assessments / reports with assistance from the coaching / management team

2. National team events

- With assistance from the coaching team select the National Team squad and match day squads
- Define and document Touch National team playbook
- Plan and execute agreed training sessions, camps and international games (friendly and official).
- Analyse NT matches to turn those into learning experiences for players

3. Input for the development of Touch in Finland

- Every year produce some Touch learning material which can be shared to players and clubs (for example a playbook, a video clip, a picture with text and illustrations)
- Have discussions with Touch Development Manager how to develop Touch knowledge in Finland



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Other aspects

may

- Use visiting coaches to run training sessions
- Have an assistant coach or a team of assistant coaches

must

- Commit to weekends where required to fulfil the role
- Watch domestic Touch games and tournaments with a view of assessing current and future National Team players (either in person or on video)

Strategic Alignment

shall:

- Strategic element: Growth
- Strategic element: Development
 - Develop Touch NT learning materials which can be shared to local teams too
- Strategic element: Good governance, volunteers, and sense of community
- Take part in the drafting and maintenance of SRL annual action plans aligning with the strategic plan (in the scope of touch rugby)

Key Performance Indicators

- A Touch learning material (for example: playbook, video) has been made or updated once per year
- At least one international game event per year (official or non-official)
- Feedback from players confirms they have learned and developed their Touch skills or knowledge, more than 70% of players



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Skills & Experience

Essential

- Solid knowledge of Touch game, possesses a level of knowledge that enables players to achieve their potential
- Coaching experience of several years (Touch or / and other sports)
- Coaching course/s and has understanding and knowledge of up to date coaching practices
- English
- Self-motivated in updating one's own knowledge and skills by regular attendance of relevant educational events.
- Works effectively as part of a team and as an individual
- Strong communication and interpersonal skills
- Promotes the National Team player pathway and the development of Touch in Finland

Desirable

- Access to own transport



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Changes Control

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